

# Goshen Soccer Academy Rules and Regulation

## General:

1. A team consists of five players on the field. Four players and a goalkeeper. Maximum roster is 10 players, although 7-8 is recommended.
2. All players must flat indoor shoes. **NO CLEATS ARE ALLOWED**
3. All players MUST register with GSA, be on the team roster, be compliant with the age requirements, and have signed a waiver release in order to be eligible to play.
4. Goal keepers may participate on 2 different teams if they only play the goalie position.

## Goalie:

1. The goalie must use his or her hands on all restarts and must distribute the ball to a player (they cannot dribble). Off a save, the goal and distribute the ball with hands or feet.
2. Goalkeepers are NOT allowed to pick up the ball with their hands from a **DELIBERATE** back pass from any of their teammates.
3. The goalkeeper is NOT allowed to drop kick (punt) the ball at any time.
4. The Goalkeeper IS allowed to throw the ball over the halfway line.
5. The goalie may never possess the ball for more than 4 seconds either in their hands or on their feet. If they do, this results in an indirect free kick for the opposing team from the second penalty spot (farthest away).
6. Unless otherwise stated, Goalies may receive and play the ball an unlimited number of times, but they must adhere to the 4-second rule.

## Game play:

1. Accumulated fouls (6) are penalized with a penalty kick from the 10-meter pk spot, regardless of whether advantage has been played or not.
2. Opposing player MUST be at least 9 feet or 3 yards from ball during kick, free kick, or corner kick.
3. All free kicks are indirect, except penalty and corner kicks.
4. Goals cannot be scored from a sideline kick or kickoff unless it was touch by another player.
5. Kick-ins: ball must be on or behind the sideline, non-kicking foot must be on, or behind the sideline. The ball should be placed with the players hands, and not moving when the kick is taken.
6. There is no offside. Players can score from anywhere on court.
7. Substitutions may occur at any point. The player entering may not enter the court until the player exiting is completely off the court.
8. All kick-ins and corners must take place within a 4 second time window, otherwise the possession changes to the opposing team. Corners become goalie restarts.
9. On kick offs, the ball may be played forward or backward.
10. If play is paused by the ref for any reason, game play is restarted by the ref dropping the ball to the team that had possession prior to the pause. IF no team had possession, then the drop goes to the team who most recently had possession.
11. In the event the ball hits the ceiling, an indirect free kick is given from the closet sideline directly in line with where the ball touched the ceiling (parallel with the field).
12. The referee has the right to call a violation or give a warning for a violation.

## Fouls and Misconduct:

1. A player that receives a yellow card must sit out for 2 minutes and the team will play down a player until opposing team scores or the 2 minutes has expired.
2. A player sent off because of red card will miss at least the next match and potentially will be removed from the league.

**GSA reserves the right for final determination on all rule questions and enforcement.**

**Individuals involved in a fight will be dismissed from the facility. This applies to players, coaches, and spectators.**